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| **UNIVERSITY OF NIŠ** | | | | | | |
| **Course Unit Descriptor** | | **Faculty** | | | **Faculty of Sport and Physical Education** | |
| **GENERAL INFORMATION** | | | | | | |
| Study program | | | | **Basic Professional studies, Sport – distance learning** | | |
| Study Module (if applicable) | | | |  | | |
| Course title | | | | Methodics of games in physical education | | |
| Level of study | | | | Bachelor professional  Master’s  Doctoral | | |
| Type of course | | | | Obligatory  Elective | | |
| Semester | | | | Autumn Spring | | |
| Year of study | | | | First | | |
| Number of ECTS allocated | | | | 6 | | |
| Name of lecturer/lecturers | | | | Branislav Dragić, Ph.D, full professor; Dejan Stojiljković, Ph.D, assistant professor | | |
| Teaching mode | | | | Lectures Group tutorials  Individual tutorials  Laboratory work  Project work  Seminar  Distance learning  Blended learning  Other | | |
| **PURPOSE AND OVERVIEW (max. 5 sentences)** | | | | | | |
| *To familiarize students with the theoretical, practical and technical information that will update methodological procedures used in educational work with children and students. By theoretical and practical training, students are trained to be able to apply their knowledge and realize the teaching of game content in physical education.* | | | | | | |
| **SYLLABUS (brief outline and summary of topics, max. 10 sentences)** | | | | | | |
| **Philosophical understanding of the game, definition of the game. The role of games in education of preschool children by age stage. Division of games with different criteria. The place and the role of play in the system of physical education. The importance of play in the development of motor skills. Connection of games with other body activities. Application of elementary games in physical education, observation and analysis of the practical realization of different games. Options of the methodical implementation of all phases of the game and their application. Game selection, preparation, lesson preparation, children, game content, learning the rules of the game, the game play, ending the game. Observation and analysis of classes in elementary and secondary schools.** | | | | | | |
| **LANGUAGE OF INSTRUCTION** | | | | | | |
| Serbian (complete course)  English (complete course)  Other \_\_\_\_\_\_\_\_\_\_\_\_\_ (complete course)  Serbian with English mentoring Serbian with other mentoring \_\_\_\_\_\_\_\_\_\_\_\_\_\_ | | | | | | |
| **ASSESSMENT METHODS AND CRITERIA** | | | | | | |
| **Pre exam duties** | **Points** | | **Final exam** | | | **points** |
| **Theory + practicals** | **10** | | **Oral examination** | | | **40** |
| **Consulting** | **5** | |  | | |  |
| **Teaching colloquia 1** | **15** | |  | | |  |
| **Teaching colloquia 2 (concept of the game)** | **15** | |  | | |  |
| **Seminar paper** | **10** | |  | | |  |
| **Activity during lectures** | **5** | | **OVERALL SUM** | | | **100** |
| **\*Final examination mark is formed in accordance with the Institutional documents** | | | | | | |